

Welcome to Stoxkarts,

We really hope you enjoy racing a Stoxkart for the first time and that you have lots of fun. As a new driver to the formula we hope you find the following helpful and that it helps you understand more about what goes on at a meeting. For Junior drivers part of being allowed to race means you have to complete a small test prior to your first ever race. There are 2 parts to the test, the first is a multiple choice questionnaire and the second part is about Kart control. All the answers you need are included in this letter so make sure you read it and understand it.

Depending on which track you are racing at they all have different signing-in procedures, so the best thing to do is find the Stoxkarts wagon and find one of the Officials who will explain the procedure to you at that specific track. When you sign-in, if you are under 18 you must have a Parent or Guardian with you as they must sign-in on your behalf even if you are racing in the Seniors.

You do not pay any race entry fees to the track, the only thing you will have to pay the track is the £1 ORCi levy. Once you have signed-in with the track you must also sign-in with Stoxkarts at the Stoxkarts Transporter and this is where you pay your Race Entry Fee or Hire Fee.

If you are a hire driver then again find an Official who will introduce you to the team that will be looking after you. If you have any questions please feel free to ask any driver or Official, they are all more than happy to help.

For owner drivers, the first thing you must then do is put on your race suit, get your helmet, neck brace, gloves and licence and take your Kart to the scrutineering point to have it checked over and your licence signed. If your Kart fails scrutineering you must correct the fault and get it re-scrutineered before you will be allowed to race. Your Kart may pass scrutineering but have a minor fault which will be marked on your licence accordingly. It must be rectified before your next meeting. This is not a fail and you can still race at this meeting.

Do not forget to wear your orange medical arm-band on your left arm at all times.

At all tracks there is a 5mph speed limit in the pits that you must adhere to at all times, when driving around the pits you must never let any passengers ride on or in your kart.

When you have signed-in and been scrutineered, make sure you know the race order and what race you are in. Feel free to wander around the pits and introduce yourself, the Stoxkarts drivers are a very friendly bunch and will be more than happy to talk to you. Listen to be called up for your race, if for any reason you have a problem and think you will not be ready on time, get someone to let the Pit Marshal know so if it is possible they will hold the pit gate for you. We cannot guarantee that the pit gate can or will be held.

Once you are on track look for a Marshal to show you where to go, DO NOT under any circumstances start speeding off around the track.

Once in position, have a look around you and see where the marshals are positioned so you know where to look for flags during the race, then wait for the waved yellows or pace car to start and proceed on your rolling lap. Once the green flag drops the race is on.

Even though you are racing you need to keep an eye out for flags during a race, the start marshal and track marshals all have flags. There are also plenty of traffic lights positioned around the

Track and we will have radio contact with you. If you can not hear us on the radio you must retire to the infield.

All the flag signals are on the separate flag form SX7 which you should have already read, familiarised yourself with and fully understood.

If you have a problem with your Kart during a race and it will not move and you cannot safely get it onto the centre green, then stay in your Kart with your seatbelts fastened. Look for a marshal and give them a clear thumbs up sign. Do NOT remove your seatbelts or any safety equipment. Never exit a stationary Kart without permission from a marshal.

If you have a problem but can get onto the centre green you must stay in your kart with the belts fastened and all your safety gear on until the end of the race.

If you are involved in a crash then the above also applies.

If you are injured and are able to do so then give the thumbs down signal, again do not loosen or remove your seatbelts or try to exit the Kart. Wait until attended to by a marshal. In addition to the flags, which are on the SX7 form, some tracks also use lap boards, often from 5 down to last lap or 3 down to last lap. These are only used by the starter to indicate how many laps are left.

A race does not end when the chequered flag is shown, you should carry on until you see a red flag, only a red flag indicates the end of the race.

Once the race has finished you should drive your Kart back around towards the pit gate and wait to exit the track. If you have damage then stay with your Kart until the recovery driver arrives to give you assistance.

Back in the pits, the results will be posted on the results board at the Stoxkarts wagon. Make sure your Kart is ready for your next race before going off and chatting as often there will be little jobs to do.

If you follow the advice above then you should hopefully have a good days racing.